

Panther District, BSA
2011 Camporee Guidebook



Highlands Games

January 28-30, 2011
Camp Miles



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The Highlands Games
at
Camp Miles



Hosted by: Tukosee Mathla Chapter
Order of the Arrow

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Letter from the Kings

Dear Scouts and Scouters,

It is our pleasure to present to you the 2011 Camporee guidebook for the 2011 Panther District Camporee. This marks the fourth year of our annual boy organized and run Camporee hosted by the Tukosee Mathla Chapter of Osceola Lodge, the local Order of the Arrow Lodge. We are trying to present an innovative event, which will capture the attention of the youth of the district and help teach them scouting's morals. We have not forgotten about the adults, who spend their time to make the youth successful, we are adding a set of adult competitions for the adult leadership. A new set of ideas will be tried out at this year's event, so please help us out by giving feedback and promoting the event within your units and to your friends in other units. We hope this will be a great experience for all involved and will be a memorable time. So sign up early, you won't want to miss this great event!

Youth Leadership

Chairman

Jacob Jansen

Activities

Tyler Long

Evan Starkey

Administration

Troy Eckenrode

Shows

Sean Ferrier

Service

Jesse Young

Adult Advisors

Barbara Rippy

Lori Laumeyer

General Rules and Information

These rules are the general framework around which this Camporee will be operated. The Scout Oath, Law, and Outdoor Code are the guides for **ALL** behavior at this Camporee. *Troops or individuals who do not conform to this spirit will leave the Camporee.*

A registration fee will be charged to cover the cost of Camporee supplies, patches, and prizes. All fees due must be paid in full by the registration due date. A late fee of \$3.00 will be charged for each participant registered after the On-Time Registration Deadline (December 20, 2010) but before the final cut off of January 10th. Fees **must** be received by the cut off deadlines to receive corresponding prices.

Scouts should arrive and depart in full uniform. The uniform is required to be worn for the Saturday arena show and Sunday assembly. Scottish Attire costumes can also be worn during the Saturday night campfire program.

Scouts should dress appropriately for Saturday events according to the weather and activity. Generally meaning Scout shorts and an activity shirt or T-shirt in warm weather. In cold weather clothes should be layered.

Campsites will be assigned by the Administrative Staff. Each Troop will be required to use the minimal space for its campsite. All troops are required to exercise "low-impact" camping techniques. Administrative Staff will dismiss troops from campsites upon check out.

Troops should not plan on arriving to the Camporee before 5:00 p.m. Friday. Campsites will not be assigned prior to this time.

Troops will be allowed to have a troop trailer in their site. **NO** vehicles are allowed to remain inside the campsites; 100 points will be deducted if any vehicle is found inside the sites after Taps. There will be a designated parking area for all vehicles.

Upon arriving the Scoutmaster of each troop will need to report to the Check-In location to receive their troop's weekend maps of events, and campsite locations.

Troop must plan on removing all trash from the Camporee area unless otherwise notified by the Administrative Staff. There will be dumpsters provided at designated areas.

Safety and fire prevention are the responsibility of everyone at Camporee. The campgrounds must be clear and free from wildfires. **Fire rings are to be used at all times.** Be very careful with fires. Have all necessary fire buckets and fire fighting tools available. All fires must have a 5-foot radius safety zone cleared around the fire. Please check the campfire sign at the entrance of camp as you arrive for instructions concerning campfires.

Taps will be at 11:00 p.m. each evening at Camporee. Reveille will be at 6:30 a.m. Quiet hours and dim lights are to be used between those hours. Units should plan to arrive at Camporee in enough time to have their campsites established by Taps. Up to 100 points may be deducted for failure to observe this rule.

General Rules and Information

Visitors (other than registered participants) are welcome at Camporee. Visitors to a campsite must have permission from the unit leader and the Administrative staff. Visitors are welcome to attend field events (but not participate) and Saturday evening campfire. All visitors must depart the Camporee before Taps.

No green (live) wood (for camp craft projects or other) may be cut from Camporee facility without permission from camporee chairman.

All campfire skits, songs, etc., must conform to Scouting standards, and must be submitted to the Administrative staff at the assigned time which will be announced at the Scoutmaster / SPL meeting Friday night. Those with the best descriptions/scripts will be chosen for the Saturday night arena show.

Unit leaders are responsible for the supervision of their units at all times. Remember two-deep leadership is required at all times. Please enforce safety and discipline.

Any unsafe or improper use of knives, axes, or other tools will result in deduction of Troop points and/or removal from the Camporee. Sheath knives and fixed blade scabbard knives are prohibited.

Understand that the purchase of, possession of, or consumption of any alcoholic beverages, illicit drugs, or firearms by a youth or adult at Camporee will not be permitted and will result in immediate dismissal from Camporee.

CHECK-IN:

Units should not plan to arrive at the Camporee site before 5:00 p.m. on Friday. Please have the following information available at check in:

A unit roster of scouts and adults with addresses and phone numbers. List 2nd Year Webelos scouts with adult leaders on a separate roster.

Name and number of patrols/dens participating.

Pre-registration fee receipt and any balance owed.

Tour Permit (please remember to get your permit into the council office at least 2 weeks before Camporee)

Health Forms (will remain with unit) for troop members and participating adults including staff.

Health History Forms (will remain with unit) for 2nd Year Webelos and participating adults.

Medical Authorization (Permission Forms) for treatment signed by parent / guardian.

General Rules and Information

FIRST AID:

First Aid will be available at all times at the Health Lodge. Units should have adequate first-aid supplies as part of their unit's equipment. All injuries, even if treated at the unit level, are to be reported to the Health Lodge in a timely manner.

SUNDAY INTERFAITH SERVICE:

There will be a nondenominational Religious Service on Sunday morning. All Scouts and Scouters are invited to attend. Please wear full uniform. Each Troop is requested to provide a Chaplain's aide to participate in the Sunday Service.

EQUIPMENT:

TROOP

Flag (Troop and American)

Shelters

First-Aid Kit

And any other items that your troop would bring while camping

Patrol

Flag

Compass

Poncho

Personal (Campers)

Clothes (appropriate for the weather)

Toilet Articles (Towels, Tooth Brush, Tooth Paste, Soap, Shampoo, etc.)

Sleeping Gear (appropriate for the weather)

Water Bottle (**STAY HYDRATED**)

Rain Gear

Boy Scout Hand book

And any other items that you would bring and **need** while camping

If there are any questions about Camporee please feel free to contact the Council Office at 239-936-8072. Talk to Lori Laumeyer or leave a message for Jacob Jansen.

Scoring and Ribbons

Ribbons (and/or other awards, at the discretion of the Program Captain) will be presented in the following categories:

2nd YEAR WEBELO COMPETITIONS

Scoring: The top ten scores in each event will be recorded and used for overall scoring.

Events: Three ribbons will be awarded to the patrols attaining the three highest scores in each event.

Overall: Three patrols will receive an overall Camporee award and ribbon (blue, red, and white for first, second, and third place). These awards will be based on total points earned in all areas participated.

BOY SCOUT PATROL COMPETITIONS

Scoring: Each event will be scored based on scout spirit, participation in all activities, and scout uniformity.

Events: Three ribbons will be awarded to the patrols attaining the three highest scores in each event.

Overall: Three patrols will receive an overall Camporee award and ribbon (blue, red, and white for first, second, and third place). These awards will be based on total points earned in all areas participated.

BOY SCOUT TROOP COMPETITIONS

Scoring: The top three Troops (based on participation, event, and rules) will be awarded a specific number of points for the Best Overall Unit competition.

At the Award Ceremony on Sunday morning the Administrative Staff will award a Best Overall, District Camporee Award. This award will be awarded to the top troop of the 2011 Camporee. This award will be in the form of a plaque that will be competed for between the troops of our district. This will be a traveling award that can be displayed in the troop's charter organization for up to a year before having to be returned to the Panther District Executive the following year. This award will show the determination and the strength of the boys in that troop.

All units will receive a participation patch and ribbon that will be included in their check out packet. Each Troop that competes in all events will receive a special Participation patch.

(For participation score sheet view Appendix A)

Camporee Schedule

Friday

January 28, 2011

5:00 - 9:00 pm	Check - In & Campsite Assignment
9:00 pm	SPL / SM Meeting
11:00 pm	Taps - All Quiet In Camp

Saturday

January 29, 2011

6:00 am	Kilted Run
6:30 am	Reveille, Breakfast & Cleanup
8:30 am	Opening Ceremony, Flag Raising
9:00 am – 12:00 pm	Patrol Competitions
12:00 pm- 1:00 pm	Lunch
1:15 pm – 1:45	Banana Split
1:50 pm - 3:15 pm	Patrol Competitions Round Up
3:30 pm- 4:15 pm	Black Foot Relay
4:30 pm	Flag Ceremony
4:45 pm	Dinner
6:45pm	Adult Cooking Competition Judging
8:00 pm	Assemble for Campfire Program
9:30 pm	OA Tap Out Ceremony
10:30 pm	OA Cracker Barrel
11:00 pm	Taps - All Quiet In Camp

Sunday

January 30, 2011

6:30am	Reveille, Breakfast, & Cleanup
8:30 am	Scouts Own Service, Closing, and Awards Ceremony
10:00 am	Break Camp, Campsite Inspection, Check-out, Departure

Camporee Events

NOTE: Scoring for patrol competitions will be primarily based on accuracy (number right/wrong) and time to finish. In case of a tie, patrol spirit will break the tie. If a tie remains with all factors considered, then the points for all winning positions (1st, 2nd, 3rd or any combination) will be added together and then divided between those patrols that tied. Some timed events will be scored on “average” time (patrol time ÷ # in patrol).

Boy Scout Competition Events

Rifle	Patrol Competition
Archery	Patrol Competition
Monkey Bridge Relay	Patrol Competition
Wood Chop Relay	Patrol Competition
Haggis Relay	Patrol Competition
The Bear Bag	Patrol Competition
Crossing the Chanel	Patrol Competition
Caber Toss	Patrol Competition
Stone Put	Patrol Competition
Golf	Patrol Competition
Mystery Event	Patrol Competition

Webelos Competition Events

Scavenger Hunt	Den Competition
Scout Law Relay	Den Competition
Archery	Den Competition
BB Gun's	Den Competition
Giant Ring Toss	Den Competition
Monkey Bridge Relay	Den Competition
Haggis Relay	Den Competition
Mystery Event	Den Competition
Scout Site	Den Competition

TROOP COMPETITIONS

Castle Competition (Gateway) Kilted Run Campsite

Black Foot Relay

Scoutmaster Competitions

Scoutmaster Sink-a-thon Kilted Run The Iron Chef

Scoutmaster Scavenger Hunt Open Shoot

Rules for Troop Competitions

Gateway - (100 points)

This is judged by how well the gateway depicts the weekend, how well the knots and lashings are completed, how elaborate the gate way design is, and if there is representation of your unit, charter organization, and location any where on your gateway. Each gateway must be made out of natural materials **brought in** by your troop to the Camporee. Also you are not allowed to dig any holes for support. They must be free-standing or anchored by no more than 5 anchors. Each entrance must be made at least 7-8 feet high so that the judges can enter your campsite. Points will be deducted for low entries.

Campsite Inspection - (200 points)

At check-in your packet will have your inspection sheet inside. Make sure it is posted in your site so that a staff member can record your score and collect your sheet. If this sheet is not present at the site 50 points will be deducted from your inspection total.

Black Foot Relay

Each Troop will take part in a race around camp that will test your wit and knowledge as a scout the race will begin and end at the flagpole and may include Scout knowledge, running, eating, shooting, and many other aspects of Scottish life. This event will begin and end at the flagpole.

Secret Event

The clues and information will be given out with your registration materials. This event will be going on throughout the day.

Iron Chef

This is a Scoutmaster competition; youth should not help in the planning or preparation of this meal. Use your culinary skills to cook a tasty stew, chili or entre of your choice, then present it in an attractive manner to our panel of judges. At least three to four judges will rate your set up on multiple aspects including creativity, taste and presentation. Let your Scoutmaster show their style!

Kilted Run

This running event will meet at the flag pole and start at 6:00 am. The scoring for this event will add the places of your troop's top three participants, and the troops with the lowest score will win. Each finisher will receive a place card; they are to write their name and troop number on the card and then turn it in to score. Troops must have three participants to score.

Banana Split

This is not a scored or competitive event, everyone is welcome to participate. However be on time to the parade field, once all the space is filled, it's filled.

Scavenger Hunts

For the Scoutmaster and Webelos scavenger hunt, the materials will be given out in your registration materials. Please turn in the completed materials by the flag ceremony on Saturday afternoon.

Score Sheets

Participation Score Sheet

<u>AREA</u>	<u>MAX SCORE</u>
Participation in all events	50
Patrol/troop flag carried	50
Campfire program participation (or prepared for)	50
Attendance at all SPL meetings by Troop SPL or assistant	50
Scout Uniform (Class A/B; Inspected by a King ONLY)	50
Scout Spirit	50
Campsite Inspection	200
Gateway Inspection	100
Black Foot Relay	200
Participation in troop events	200
	100
TOTAL:	1,100
BONUS - Webelos Registered with troop	100
BONUS – Secret Event	X

Boy Scout Camporee Competition Score Sheet

Panther District 2011 Camporee –Score Sheet				
Troop: _____	Patrol: _____	# in Patrol: _____		
Event # _____	Event Name: _____			
Patrol Flag	Y	N		
Patrol Spirit	Excellent	Good	Fair	
Leadership/Teamwork	Excellent	Good	Fair	
Judge's Notes/Comments: _____				

Total Score: _____		Total Time: _____		