

SWFC – Camp Guidelines

CHECK-IN PROCEDURE

ALL UNITS MUST CHECK-IN UPON ARRIVAL! The rangers may need to reassign your unit due to changes/maintenance that may need take place in the camp. By checking in first it will save you from having to break down and move your gear. This is for your unit's safety and well-being.

Units can start checking in after 5:00 pm on Friday unless special arrangements have been made with the Camp Ranger – **IN ADVANCE**. When you arrive at camp, see the Campmaster or Ranger located at the CampMaster Cabin at Camp Miles or the Admin Bldg. at Camp Flying Eagle. Your unit will be given a camp Campsite notebook. Please take the time to go over the camp guidelines that are included in the notebook. You will find many answers to your questions in the book.

The first group of the unit arriving should bring the approved Camp Reservation receipt. Units without a Camp Reservation **WILL NOT** be allowed in camp. Note: Council/District activities are covered by a "Master" camp reservation and unit camp reservations are not required. If you have a question concerning the need for one, call our Council Service Center. In addition to the Camp Reservation you should be prepared to provide a roster of youth and adults, any special scheduling of camp facilities, and any special needs your unit might have. If you require the use of the pool, waterfront, rifle/shotgun range, archery range, or BB gun range, you will also need to provide proof of qualified/certified supervision. You will then be directed to your campsite.

CHECK-OUT PROCEDURE

THE CAMPMASTER/RANGER MUST CHECK YOUR CAMPSITE FOR CLEANLINESS AND DAMAGE BEFORE THE UNIT LEADER CAN LEAVE CAMP.

At the scheduled time, the Campmaster or Ranger will check your campsite, latrine, and other facilities used with the unit leader. At the time of check-out, the Campmaster will review the unit's reconciled Camp Usage Fee invoice and inform the unit of any charges due. Once the checkout is complete, you must vacate the site and take your trash and burned cold material with you. **Checkout must be complete by 12:00 pm** unless other arrangements have been made with the Campmaster/Ranger – **IN ADVANCE**.

THE RANGER

The Camp Ranger is a trained Scouter who resides at the Camp. The Ranger is responsible for the security, maintenance, and administration of the camp facility. The Ranger works with the Campmasters and other volunteer Scouters and provides weekend assistance as needed. If the Ranger cannot be in camp for the weekend, he will designate a qualified volunteer Scouter to serve as Campmaster.

Camp Flying Eagle – Todd Greene

Price – Sanders Scout Reservation – Ben Schulz
(Camp Miles and Cub Family Camp)

THE CAMPMASTER

The Campmaster is a trained volunteer Scouter who spends the weekend at the camp to help your unit have a good camping experience. The Campmaster is your "Unit Commissioner" way from home. You will be checked-in and out by the Campmaster who will provide access to camp facilities during the weekend. **PLEASE** contact the Campmaster if you need assistance or have an emergency during the weekend. Campmasters also provide service at many council/district outdoor activities during the year.

ADULT LEADERSHIP

ALL UNITS USING COUNCIL CAMP FACILITIES MUST ADHERE TO THE “TWO DEEP” LEADERSHIP REQUIREMENT OF THE BOY SCOUTS OF AMERICA. Co-ed Explorer Posts/Venture Crews must have at least one male and female leader. Units not having two leaders will not be allowed in camp. If for some reason your leadership falls below the minimum required, contact the Campmaster or Ranger immediately. They may be able to help you find temporary assistance. Units who cannot meet the “TWO DEEP” leadership requirement will need to leave camp.

CUB/WEBELOS CAMPING

To maximize use of the camp facilities, Cub/Webelos camping is done by CUB SCOUT PACK family camping except for special council/district events.

SIBLINGS

Only Cub Scout packs camping as families are permitted to bring siblings into camp. Youth members of troops/crews must be registered Scouts or a prospective Scout.

RESERVATION PROCEDURE

Whether units are camping for the weekend or a day trip; a Camp Reservation **MUST** be filed *at least two weeks in advance*. This can be done by visiting the online reservation system on the CAMPING page of the Southwest Florida Council website at: www.swflcouncilbsa.org. Detailed information for Aquatics, Climbing and Shooting can be found on the CAMPING page of the website.

The Camp Reservation request requires that the leader’s name appear on the form (pack, troop, or crew). The leader **must** be Youth Protection trained and Hazardous Weather trained and **must accompany the unit to camp**. In addition, a Cub Scout pack filing a Camp Reservation to camp must have a person who has been BALOO trained accompany the pack to camp.

Facility / Rental Fees

All fees for the use of camp and its facilities are due 7 days prior to arriving at camp. Payment may be made online at the time your reservation is made or be mailing it to the Council Service Center in Ft. Myers.

Cancellation / Refund Policy

Please notify the Council Service Center immediately. A weekend reservation may be cancelled and the rental fee refunded provided notification is received at least 3 days prior to the scheduled date of usage. If a unit cancels a weekend reservation with less than a 3-day notice, a refund or rescheduling is subject to approval. If weather (or other emergency) conditions should require that the camp be closed, units will be offered the option of rescheduling for another weekend or receiving a refund. There are no refunds or changes of dates for “no-shows”. All correspondence should be emailed to the Camp Reservation Specialist Lori Laumeyer at: Lori.Laumeyer@scouting.org.

GENERAL RULES

1. *The following items **ARE NOT ALLOWED** in the council camps:*

Alcoholic Beverages

Personal Firearms/Archery Equipment
Fireworks/Explosives
Bicycles, Golf Carts, Motorcycles
Martial Arts Weapons/Machetes

Illegal Drugs

Fixed Blade Sheath Knives (any length)
Family pets (dogs, cats, snakes, etc.)
Electric Weapons
Pepper Spray

Anyone found with **ANY** of the above items **WILL BE ASKED TO LEAVE CAMP IMMEDIATELY!**

2. *The Southwest Florida Council is not responsible for auto damage or loss of personal property while on council property.*
3. *Use of tobacco products by adults over 18 yrs of age is restricted to the designated area in camp. Use of tobacco products by minors is forbidden on camp property. The designated smoking area at Camp Flying Eagle is in the parking lot and at Camp Miles it is the area located behind the kitchen in front of the water treatment plant. **Please be discreet.***
4. For your safety, **“NO OPEN FLAMES”** (candles, lanterns, bug smokers, etc) are allowed in tents.
5. Liquid or propane fuels are to be used only under the direct supervision of an adult. Fuels should be stored in a locked metal container. Catalytic heaters are not allowed in camp.
6. Wood or charcoal fires should be used for cooking whenever possible. Do not light fires with liquid fuel. You may use dead (downed) wood for firewood. During the very dry season, use only charcoal to start fires. Firewood may be available at camp, check with the Campmaster/Ranger for location. Keep campfires small and in a fire ring and **“NEVER LEAVE A FIRE UNATTENDED.”** If a fire ring is not available, contact the Campmaster/Ranger. Confirm with Campmaster if fires are permitted.
7. **DO NOT CUT ANY GREEN, LIVE PLANTS FOUND IN CAMP!!!!** There are some plants at our camp that are very scarce or endangered. No chain saws are allowed in camp.
8. **DO NOT FEED OR AGGRAVATE THE WILDLIFE AT CAMP.** Some of them can be very dangerous if disturbed. **REMEMBER: THE CAMP IS THEIR HOME AND WE ARE THE VISITORS, PLEASE BEHAVE ACCORDINGLY!!!! NO FEEDING THE ALLIGATORS!!!**
9. **DO NOT BRING EXOTIC PLANTS (NON-NATIVE) TO CAMP.** These include Brazilian Pepper, Australian pine, bamboo, and melaluca.
10. **CLOSED TOED SHOES MUST BE WORN BY EVERYONE AT ALL TIMES.**
11. Fishing in the lake at Camp Flying Eagle requires a fishing license for everyone who is 16 or older. Fishing in the lake at Camp Miles is catch and release only. Please show your fishing license to the Campmaster/Ranger, as required.
12. **DO NOT WASH DISHES IN THE LATRINE SINKS!!!!** Put cooled grease in your trash, not in the latrines or sinks. Clean the sinks before leaving camp.
13. All food and garbage must be stored in such a fashion that it will not be scattered or eaten by wildlife. Leftovers and food scraps should be disposed of in garbage bags only. Keep trash bags and food locked up at night. Units are responsible to remove their trash; preferably home; however, there is a dumpster located in the main parking lot at Camp Flying Eagle and in the dumpster located in the maintenance yard at Camp Miles.

14. **Report all health / medical accident / incidents immediately to the Campmaster or any weekend Health Officer on property.**
15. **Report all Youth Protection Training concerns immediately to the Campmaster.**

VEHICLE RULES and REGULATIONS

All private vehicles operating on the camp property shall comply with all state & local laws and BSA policy.

1. All vehicles will adhere to posted speed limits.
2. Vehicles will remain on designated roadway at all times unless participating in a specific camp related project directed by the ranger/campmaster.
3. **ABSOLUTELY NO ONE IS TO RIDE IN THE BACK OF A TRUCK OR TRAILER.**
4. All vehicles must be parked in the designated parking lot.
5. **EMERGENCY VEHICLES:** Such vehicles will be given access to any part of the camp when an emergency exists or is eminent. The Ranger, or in his absence the Campmaster on duty, will make the determination that an emergency vehicle is required.
6. **MAINTENANCE VEHICLES:** Vehicles conducting maintenance to camp facilities may enter and freely move about the campground. Only the Ranger will designate such vehicles.
7. **HEALTH OFFICER VEHICLES:** When a district or council event is taking place on camp property and requires the presence of a health officer, that individual may bring a vehicle into the camp. Such vehicle will be parked at the Health Lodge and may only move about the camp to respond to and treat an injured or sick camper.
8. **PROGRAM SUPPORT VEHICLES:** When a district or council activity (ie: a camporee, a training session, or a special activity) requires the use of a vehicle(s); they may be authorized to enter the camp to deliver or move program materials that cannot be moved otherwise. Such vehicles must be negotiated in advance between the activity director and the Ranger. After delivering material, those vehicles will return to the main parking lot.
9. **UNIT VEHICLES:** Each unit camping overnight will be allowed to take one vehicle to their campsite, only if required to transport equipment. This vehicle will be allowed to tow an accompanying trailer. Such vehicle will remain parked until departure time and will be parked so as to not impede emergency use of trails, roads or entrances to campsites.
10. **VISITORS:** Unless granted an exception by the Ranger, all visitor vehicles will be parked in the main parking lot.
11. **HANDICAP VEHICLES:** Vehicles transporting persons with a handicap will need to display their handicap placard in their windshield. The Campmaster/Ranger need to be informed at the time that the unit arrives at camp. Vehicle parking will be restricted to the main parking lot except as noted above. If the main parking lot becomes full and additional parking is required, the Campmaster is authorized to divert parking. Handicap vehicles that have been granted access to move around camp are not to be used to transport Scouts or other leaders around camp and are only for the individual with the handicap.
11. At Camp Flying Eagle, vehicle parking along the roadway from the entrance of the main parking lot to the gate in front of the Campmaster's office is prohibited.

12. At Camp Flying Eagle, the gate across the entrance road in front of the Campmaster's office will be kept closed at all times except when allowing authorized vehicles to enter or exit the camp.
13. At Camp Flying Eagle, due to the septic tank location behind the Administration Building/Campmaster's office; no vehicle is to drive around the backside (east) of the building.

SPECIAL EVENT VEHICLE PROCEDURES

All vehicles will remain on designated roadways at all times unless participating in a specific camp related project as directed by the Campmaster/Ranger. All vehicles will park only in designated parking areas unless directed otherwise by the Campmaster/Ranger.

Exceptions:

1. Dining Hall: The chief cook for an event utilizing the Dining Hall/Kitchen may park in the designated area for the duration for the event.
2. Dining Hall: A vehicle being used to transport food items from the kitchen to a remote location for an event may park in the designation area in back of the kitchen.
3. Trading Post: The trading post operator may park behind the trading post building when merchandise has to be carried in and out to add to the inventory and then open the post.
4. Special Events: A vehicle needed to transport gear or materials for an activity must be cleared by the Campmaster/Ranger before proceeding through the gate.

EMERGENCY & MEDICAL PROCEDURES

FIRE

In case of a fire in your campsite, contact the Campmaster/Ranger immediately. All members should go to a safe area such as the parking lot and await instructions from the Campmaster/Ranger. If an uncontrollable fire occurs in camp, you will be given instructions by the Campmaster/Ranger.

WEATHER

Our camps are equipped with a Thor-Guard lightning prediction system – Emergency Horn. **When you hear the siren give a 15 second blast, the Thor-Guard system has been triggered and you must cease program and move to a grounded shelter. All hard-roofed pavilions and camp buildings are grounded shelters. Please stay under hard shelter until the all clear signal is given (three steady, 5 second blasts from the siren).** **AVOID** wide-open areas during an electrical or wind storm.

When an emergency because of severe weather occurs, the Campmaster/Ranger will provide instructions to your unit. This could be “closing camp” or moving your unit to a safe and secure area. Please cooperate if this occurs. If you wish to change your activities due to weather conditions, please inform the Campmaster/Ranger. Your first priority is the Scouts in your unit.

MEDICAL

A list of telephone numbers can be found posted in buildings. BSA National Policy is that **ALL** injuries, no matter how minor, **MUST** be reported. Injuries that require emergency facilities, must be reported to the Campmaster immediately and the Campmaster will provide the location of the nearest medical facility. The unit must maintain two deep leadership when transporting either a youth or adult to a facility and making sure that two deep leadership is maintained with the rest of the unit in camp. Camp Flying Eagle has phones in the Admin Building, Dining Hall and Health Lodge.

PRICE – SANDERS SCOUT RESERVATION (PSSR)

The camp is located in Charlotte County and is approximately 1,280 acres of densely wooded area. Flora and fauna includes Pine trees along with a myriad of smaller trees and bushes. The camp is also home to many species of birds and wildlife including squirrels, fox, raccoons, possums, and armadillos. Canoeing and row-boating activities are a must. It is also a great camp for bird watching.

PSSR has 2 Camps on the property. There is Cub Scout Family camp with 11 Cub Family campsites; 5 of these spots can accommodate RVs and Camp Miles with 10 Boy Scout Campsites that will accommodate 800-900 Campers per weekend. There is an extra charge for RV sites. The campsites are reserved by accessing the Camp Reservation system on the Southwest Florida Council website CAMPING page. You must make your reservations *at least two weeks in advance*.

Facilities at Camp Miles Include:

Pool	Waterfront	Rifle Range	Shotgun Range	Archery/BB Range
Dining Hall	Kitchen	Training Lodge	Handicraft Building	
Trading Post	Hot Showers	Amphitheater	Health Lodge	
Activity/Sports Field		Ecology Lodge	Covered Activity Shelters	
Staff Camping Area		C.O.P.E. Course	Pool Training Room	

Camp Miles Campsites:

Mohawk – Tent camping, covered shelter, flagpole, fire ring, picnic tables, latrine with toilet, cold shower, and washing station.

Seminole – Tent camping, covered shelter, flagpole, fire ring, picnic tables, latrine with toilet, and cold shower.

Sioux – Tent camping, covered shelter, fire ring, water, and picnic table.

Delaware – Tent camping, fire ring, picnic tables, latrine with toilet, and cold shower.

Apache – Tent camping, covered shelter, fire ring, picnic tables, latrine with toilet, and cold shower.

Calusa – Tent camping, flagpole, fire ring, picnic tables, latrine with toilet, cold shower, and washing station. Two 2-person cabins are also available. This site is ADA compliant.

Cherokee - Tent camping, fire ring, picnic tables, latrine with toilet, and cold shower.

Micosukee - Tent camping, fire ring, picnic tables, latrine with toilet, and cold shower.